

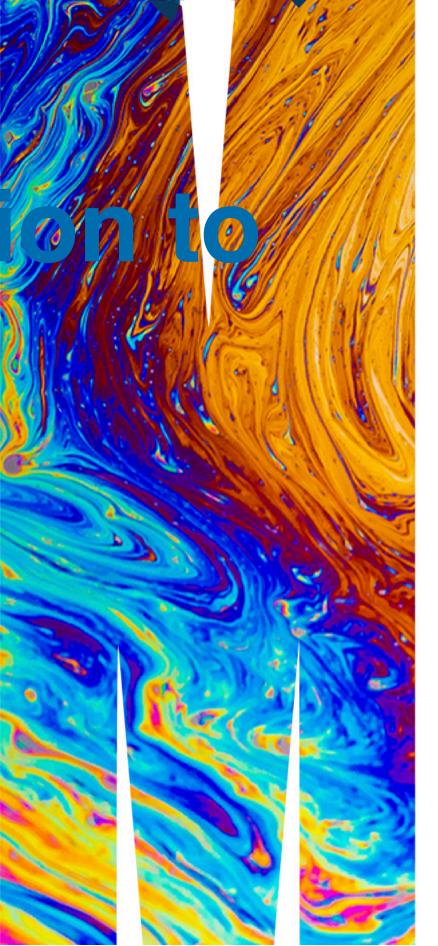
ETC3250/5250 Introduct Machine Learning

Week 1: Foundations of machine learning

Professor Di Cook

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Department of Econometrics and Business Statistics



Welcome! Meet the teaching team

Chief examiner: Professor Dianne Cook

Communication: All questions need to be communicated through the Discussion forum. Any of a private matter can be addressed to etc3250.clayton-x@monash.edu or through a private message on the edstem forum. Emails should never be sent directly to tutors or the instructor.

Tutors:

- Patrick: 3rd year PhD student working on computer vision for reading residual plots
- Harriet: 2nd year PhD student working on visualisation of uncertainty
- Jayani: 2nd year PhD student working on methods for understanding how non-linear dimension reduction warps your data
- Krisanat: MBAt graduate, aspiring to be PhD student in 2025

What this course is about

- select and develop appropriate models for clustering, prediction or classification.
- estimate and simulate from a variety of statistical models.
- measure the uncertainty of a prediction or classification using resampling methods.
- apply business analytic tools to produce innovative solutions in finance, marketing, economics and related areas.
- manage very large data sets in a modern software environment.
- explain and interpret the analyses undertaken clearly and effectively.

Assessment

- Weekly learning quizzes: 3% DUE: Mondays 9am
- Assignment 1:9%
- Assignment 2: 9%
- Assignment 3: 9%
- Project: 10%
- Final exam: 60%

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How to do well

- Keep up-to-date with content:
 - participate in the lecture each week
 - attend tutorials
 - complete weekly learning quiz to check your understanding
 - read the relevant sections of the resource material
 - **run the code** from lectures in the qmd files
- Begin assessments early, when posted, map out a plan to complete it on time
- Ask questions

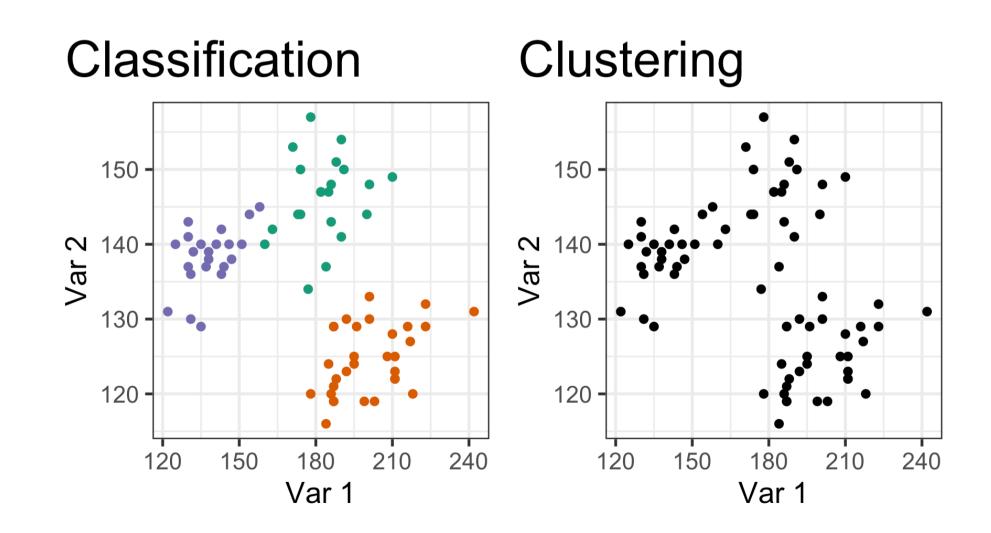
Machine learning is a big, big area. This semester is like the tip of the iceberg, there's a lot more, and interesting methods and problems, than what we can cover. Take this as a challenge to get you started, and become hungry to learn more!

Types of problems



Framing the problem

- 1. Supervised classification: categorical y_i is available for all x_i
- 2. Unsupervised learning: y_i unavailable for all x_i



What type of problem is this? (1/3)

Food servers' tips in restaurants may be influenced by many factors, including the nature of the restaurant, size of the party, and table locations in the restaurant. Restaurant managers need to know which factors matter when they assign tables to food servers. For the sake of staff morale, they usually want to avoid either the substance or the appearance of unfair treatment of the servers, for whom tips (at least in restaurants in the United States) are a major component of pay.

In one restaurant, a food server recorded the following data on all customers they served during an interval of two and a half months in early 1990. The restaurant, located in a suburban shopping mall, was part of a national chain and served a varied menu. In observance of local law the restaurant offered seating in a non-smoking section to patrons who requested it. Each record includes a day and time, and taken together, they show the server's work schedule.

What is *y*? What is *x*?

What type of problem is this? (2/3)

Every person monitored their email for a week and recorded information about each email message; for example, whether it was spam, and what day of the week and time of day the email arrived. We want to use this information to build a spam filter, a classifier that will catch spam with high probability but will never classify good email as spam. What is y? What is x?

What type of problem is this? (3/3)

A health insurance company collected the following information about households:

- Total number of doctor visits per year
- Total household size
- Total number of hospital visits per year
- Average age of household members
- Total number of gym memberships
- Use of physiotherapy and chiropractic services
- Total number of optometrist visits

The health insurance company wants to provide a small range of products, containing different bundles of services and for different levels of cover, to market to customers. What is *y*? What is *x*?

Math and computing

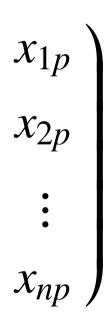


Data: math

n number of observations or sample points p number of variables or the dimension of the data A data matrix is denoted as:

$$\mathbf{X}_{n \times p} = (\mathbf{x}_1 \ \mathbf{x}_2 \ \dots \ \mathbf{x}_p) = \begin{pmatrix} x_{11} & x_{12} & \dots \\ x_{21} & x_{22} & \dots \\ \vdots & \vdots & \ddots \\ x_{n1} & x_{n2} & \dots \end{pmatrix}$$

This is also considered the matrix of predictors, or explanatory or independent variables, features, attributes, or input.



Data: computing

2 3 4 5 6	<pre>library(mvtnorm) vc <- matrix(c(1, 0.5, 0.2,</pre>
7 8 9 10	<pre>x <- rmvnorm(5,</pre>
<pre>[1,] -0.423 [2,] -0.829 [3,] -0.981 [4,] -0.129</pre>	[,2] $[,3]1.011 -0.645-0.988 -0.3700.660 -0.133-0.252 0.5670.554 1.370$

What's the dimension of the data?

	1	libr	ary(pa	lmerpe	nguins
	2	p_ti	dy <-	pengui	ns >
	3	se se	lect(s	pecies	, bill
	4	re	name(b	l=bill	_lengt
	5		b	d=bill	depth
	6	-	f	l=flip	per le
	7	7	b	m=body	mass
	8	p_ti		_	head (n
#	A tibble:	10 ×	5		
	species	bl	bd	fl	bm
	<fct></fct>	<dbl></dbl>	<dbl></dbl>	<int></int>	<int></int>
1	Adelie	39.1	18.7	181	3750
2	Adelie	39.5	17.4	186	3800
3	Adelie	40.3	18	195	3250
4	Adelie	NA	NA	NA	NA
5	Adelie	36.7	19.3	193	3450
6	Adelie	39.3	20.6	190	3650
7	Adelie	38.9	17.8	181	3625
8	Adelie	39.2	19.6	195	4675
9	Adelie	34.1	18.1	193	3475
10	Adelie	42	20.2	190	4250

What's the dimension of the data?

```
_length_mm:body_mass_g)
h_mm,
_mm,
ength_mm,
_g)
=10)
```

Observations and variables: math

The i^{th} observation is denoted as

The j^{th} variable is denoted as

 $x_i = \begin{pmatrix} x_{i1} & x_{i2} & \dots & x_{ip} \end{pmatrix}$

 $x_j = \begin{pmatrix} x_{1j} \\ x_{2j} \\ \vdots \\ x_{nj} \end{pmatrix}$

Observations and variables: computing

Observations - rows

1 x[2,]

[1] -0.829 -0.988 -0.370

Varia	bles	- CO	lumns
Varia	bles	- CO	lumns

1	x[,1]	
---	-------	--

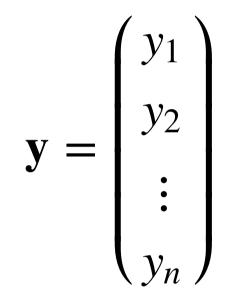
[1] -0.423 -0.829 -0.981 -0.129 -0.366

<pre>1 p_tidy > slice_sample()</pre>	<pre>1 p_tidy > pull(fl)</pre>
# A tibble: 1 × 5 species bl bd fl bm	[1] 181 186 195 NA 193 190 181 195 193 190 186 180 182 [14] 191 198 185 195 197 184 194 174 180 189 185 180 187
<fct> <dbl> <dbl> <int> <int></int></int></dbl></dbl></fct>	[27] 183 187 172 180 178 178 188 184 195 196 190 180 183
1 Chinstrap 51.5 18.7 187 3250	[40] 184 182 195 186 196 185 190 182 179 190 191 186 188
	[53] 190 200 187 191 186 193 181 194 185 195 185 192 184 [66] 192 195 188 190 198 190 190 196 197 190 195 191 184
	[79] 187 195 189 196 187 193 191 194 190 189 189 190 202
	[92] 205 185 186 187 208 190 196 178 192 192 203 183 190
	[105] 193 184 199 190 181 197 198 191 193 197 191 196 188
	[118] 199 189 189 187 198 176 202 186 199 191 195 191 210
	[144] 190 192 185 190 184 195 193 187 201 211 230 210 218 [157] 215 210 211 219 209 215 214 216 214 213 210 217 210
	[170] 221 209 222 218 215 213 215 215 215 216 215 210 220
	[183] 222 209 207 230 220 220 213 219 208 208 208 225 210
	F10(1) 01(000 017 010 00E 010 01E 010 000 010 00E 017 000

S

Response: math

The response variable (or target variable, output, outcome measurement), when it exists, is denoted as:



An observation can also be written as

$$\mathcal{D} = \{(y_i, x_i)\}_{i=1}^n = \{(y_1, x_1), (y_2, x_2), \dots, (y_n, x_n)\}_{i=1}^n = \{(y_1, x_1), (y_2, x_2), \dots, (y_n, x_n)\}_{i=1}^n$$

where x_i is a vector with p elements.

 y_n, x_n $\}$

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Response: computing

species is the response variable, and it is A binary matrix format is sometimes useful. categorical.

1 set.seed(424)

2 p_tidy |> slice_sample(n=10)

# I	A tibble:	10 × 5			
	species	bl	bd	fl	bm
	<fct></fct>	<dbl></dbl>	<dbl></dbl>	<int></int>	<int></int>
1	Gentoo	47.4	14.6	212	4725
2	Gentoo	46.2	14.5	209	4800
3	Chinstrap	45.6	19.4	194	3525
4	Adelie	38.8	17.6	191	3275
5	Gentoo	50	15.3	220	5550
6	Chinstrap	46	18.9	195	4150
7	Adelie	38.9	18.8	190	3600
8	Gentoo	46.5	14.5	213	4400
9	Gentoo	46.8	14.3	215	4850
10	Gentoo	45.7	13.9	214	4400

	3 as	<pre>l.matrix(~ 0 + sp _tibble() > ice_sample(n=10)</pre>	ecies, data =	p_tidy) >
# A	A tibble: 10 ×	3		
	speciesAdelie	speciesChinstrap	speciesGentoo	
	<dbl></dbl>	<dbl></dbl>	<dbl></dbl>	
1	0	0	1	
2	0	0	1	
3	0	1	0	
4	1	0	0	
5	0	0	1	
6	0	1	0	
7	1	0	0	
8	0	0	1	
9	0	0	1	
10	0	0	1	

Linear algebra

A transposed data matrix is denoted as

$$\mathbf{X}^{\top} = \begin{pmatrix} x_{11} & x_{21} & \dots & x_{n1} \\ x_{12} & x_{22} & \dots & x_{n2} \\ \vdots & \vdots & \ddots & \vdots \\ x_{1p} & x_{2p} & \dots & x_{np} \end{pmatrix}_{p \times n}$$

	1	x	
<pre>[1,] [2,] [3,] [4,] [5,]</pre>	[,1] -0.423 -0.829 -0.981 -0.129 -0.366	[,2] 1.011 -0.988 0.660 -0.252 0.554	[,3] -0.645 -0.370 -0.133 0.567 1.370
	1	t(x)	
[1,] [2,] [3,]	[,1] -0.423 1.011 -0.645	[,2] -0.829 -0.988 -0.370	[,3] -0.981 0.660 -0.133

[,4] [,5] -0.129 -0.366 -0.252 0.554 0.567 1.370

Matrix multiplication: math

$$\mathbf{A}_{2\times3} = \begin{pmatrix} a_{11} & a_{12} & a_{13} \\ a_{21} & a_{22} & a_{23} \end{pmatrix}$$
$$\mathbf{B}_{3\times4} = \begin{pmatrix} b_{11} & b_{12} & b_{13} & b_{14} \\ b_{21} & b_{22} & b_{23} & b_{24} \\ b_{31} & b_{32} & b_{33} & b_{34} \end{pmatrix}$$

then

$$\mathbf{AB}_{2\times4} = \begin{pmatrix} \sum_{j=1}^{3} a_{1j}b_{j1} & \sum_{j=1}^{3} a_{1j}b_{j2} & \sum_{j=1}^{3} a_{1j}b_{j3} \\ \sum_{j=1}^{3} a_{2j}b_{j1} & \sum_{j=1}^{3} a_{2j}b_{j2} & \sum_{j=1}^{3} a_{2j}b_{j3} \end{pmatrix}$$

Pour the rows into the columns. Note: You can't do BA!

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 $\sum_{j=1}^{3} a_{1j} b_{j4} \\ \sum_{j=1}^{3} a_{2j} b_{j4}$

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Matrix multiplication: computing

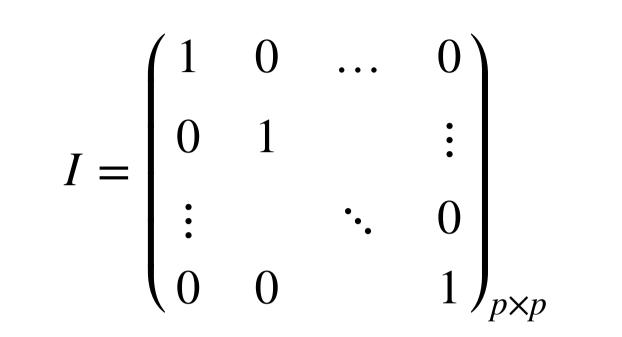
1 x [,1] [,2] [,3]	Try this:
[1,] -0.423 1.011 -0.645 [2,] -0.829 -0.988 -0.370	1 t(x) %*% proj
[3,] -0.981 0.660 -0.133 [4,] -0.129 -0.252 0.567 [5,] -0.366 0.554 1.370	It produces an error done
1 proj <- matrix($c(1/sqrt(2), 1/sqrt(2), 0,$	
2 0, 0, 1), ncol=2, byrow=FALSE 3 proj	Error in t(x) %*% proj : no
[,1] [,2] [1,] 0.707 0 [2,] 0.707 0 [3,] 0.000 1	
1 x %*% proj	Notice: %*% uses a
$\begin{bmatrix} ,1 \end{bmatrix} \begin{bmatrix} ,2 \end{bmatrix}$ $\begin{bmatrix} 1, \end{bmatrix} 0.416 - 0.645$ $\begin{bmatrix} 2, \end{bmatrix} -1.285 - 0.370$ $\begin{bmatrix} 3, \end{bmatrix} -0.227 - 0.133$ $\begin{bmatrix} 4, \end{bmatrix} -0.269 0.567$ $\begin{bmatrix} 5, \end{bmatrix} 0.133 1.370$	tidyverse pipe.

ror because it can't be

non-conformable arguments

a * so it is NOT the

Identity matrix



		1 di	ag (1,	8,8)
	[,1]	[,2]	[,3]	[,4]
[1,]	1	0	0	0
[2,]	0	1	0	0
[3,]	0	0	1	0
[4,]	0	0	0	1
[5,]	0	0	0	0
[6,]	0	0	0	0
[7,]	0	0	0	0
[8,]	0	0	0	0

```
[,5] [,6] [,7] [,8]
   0
         0
               0
                     0
   0
         0
               0
                     0
   0
         0
               0
                     0
         0
               0
                     0
   0
         0
              0
   1
                     0
        1
               0
   0
                     0
              1
         0
                     0
   0
         0
               0
   0
                     1
```

Inverting a matrix: math

Suppose that A is square

$$\mathbf{A}_{2\times 2} = \begin{pmatrix} a & b \\ c & d \end{pmatrix}$$

then the inverse is (if $ad - bc \neq 0$)

$$\mathbf{A}_{2\times 2}^{-1} = \frac{1}{ad - bc} \begin{pmatrix} d & -b \\ -c & a \end{pmatrix}$$

and $AA^{-1} = I$ where

$$\mathbf{I}_{2\times 2} = \begin{pmatrix} 1 & 0\\ 0 & 1 \end{pmatrix}$$

If AB = I, then $B = A^{-1}$.

	1 vc
[1,] [2,] [3,]	[,1] [,2] [,3] 1.0 0.5 0.2 0.5 1.0 -0.3 0.2 -0.3 1.0
	1 vc_i <- solve 2 vc_i
[2,]	[,1] [,2] [,3] 1.625 -1.000 -0.625 -1.000 1.714 0.714 -0.625 0.714 1.339
	1 vc %*% vc_i
[1,] [2,] [3,]	[,1] [,2] 1.00e+00 7.45e-17 -7 -1.96e-16 1.00e+00 4 0.00e+00 0.00e+00 1

(VC)

[,3] 7.34e-18 4.82e-17 1.00e+00

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Projections

 $d(\leq p)$ is used to denote the number of variables in a lower dimensional space, usually by taking a projection.

A is a $p \times d$ orthonormal basis, $A^{\top}A = I_d$ $(A'A = I_d).$

The projection of \mathbf{x}_i onto A is $A^{\top}\mathbf{x}_i$.

l proj
[,1] [,2] [1,] 0.707 0 [2,] 0.707 0 [3,] 0.000 1
1 sum(proj[,1]^2)
[1] 1
1 sum(proj[,2]^2)
[1] 1
<pre>1 sum(proj[,1]*proj[,2])</pre>
[1] 0

proj would be considered to be a orthonormal projection matrix.

Conceptual framework



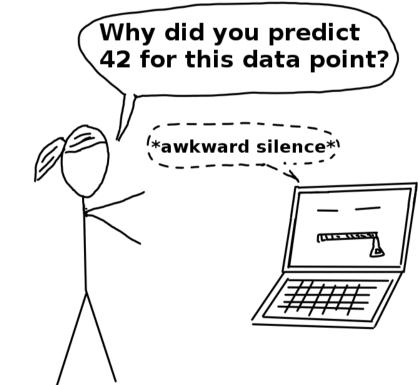
Accuracy vs interpretability

Predictive accuracy

The primary purpose is to be able to predict \widehat{Y} for new data. And we'd like to do that well! That is, accurately.

	HIGH ACCURACY	MEDIUM ACCURACY	LOW ACCURACY	
HIGH PRECISION	Barack Obama Was President For 70,128 Hours	Barack Obama Weighs As Much As 17.082 cats	Barack Obama 15 70.128 Feet Tall	
MEDIUM PRECISION	Most cats Have 4 legs	Barack Obama 15 6'1"	BARACK OBAMA HAS 4 LEGS	
LOW PRECISION	Most cats Have legs	Barack Obama Has Fewer Legs Than Your Cat	Barack Obama's Cat has Hundreds Of legs	

Interpretability



From Interpretable Machine Learning

Almost equally important is that we want to understand the relationship between \mathbf{X} and Y. The simpler model that is (almost) as accurate is the one we choose, always.

Training vs test splits

When data are reused for multiple tasks, instead of carefully *spent* from the finite data budget, certain risks increase, such as the risk of accentuating bias or compounding effects from methodological errors. Julia Silge

- Training set: Used to fit the model, might be also broken into a validation set for frequent assessment of fit.
- Test set: Purely used to assess final models performance on future data.

especially response variable classes.							
<pre>1 d_unb_strata <- initial_split(d_unb, prop = 0. 2 training(d_unb_strata)\$y</pre>							
[1] "A" "B" "B" "B" "B" "B" "B"							
<pre>1 testing(d_unb_strata)\$y</pre>							
[1] "A" "B" "B" "B"							

<pre>1 d_unb <- tibble(y=c(rep("A", 2), rep("B", 10)) 2</pre>
[1] "A" "A" "B" "B" "B" "B" "B" "B" "B" "B"
<pre>1 set.seed(132) 2 d_unb_split <- initial_split(d_unb, prop = 0.7 3 training(d_unb_split)\$y</pre>
[1] "B" "B" "A" "B" "B" "A" "B" "B"
<pre>1 testing(d_unb_split)\$y</pre>
[1] "B" "B" "B" "B"

Training vs test splits

[1]

[1]

"A" "B" "B" "B"

	1	d_ba	1 <-	tib	ble(<u>у=с (</u>	rep("A",	<mark>6</mark>),	rep	о("В",	<mark>6)),</mark>
	2					x=c (runi	f(12)))			
	3	d_ba	l\$y									
[1] "A"	"A"	"A"	"A"	"A"	"A"	"B"	"B"	"B"	"B"	"B"	"B"	
	1	set.	seed	(130)							
	2	d_ba	l_spl	lit ·	<- i	niti	al_s	plit	(d_b	al,	prop	= 0.7
	3	trai	ning	(d_b	al_s	plit) <mark>\$</mark> y					
[1] "A"	"A"	"B" '	'A" "	B" "	'A"	"B"	"A"					
	1	test	ing(c	d_ba	l_sp	olit)	\$y					

Always stratify splitting by sub-groups,

Measuring accuracy for categorical response

Compute \hat{y} from training data, $\{(y_i, \mathbf{x}_i)\}_{i=1}^n$. The error rate (fraction of misclassifications) to get the Training Error Rate

Error rate
$$= \frac{1}{n} \sum_{i=1}^{n} I(y_i \neq \hat{y}(\mathbf{x}_i))$$

A better estimate of future accuracy is obtained using test data to get the Test Error Rate.

Training error will usually be smaller than test error. When it is much smaller, it indicates that the model is too well fitted to the training data to be accurate on future data (over-fitted).

Confusion (misclassification) matrix

	predicted				
		1	0		
true	1	а	b		
	0	С	d		

Consider 1=positive (P), 0=negative (N).

- True positive (TP): a
- True negative (TN): d
- False positive (FP): c (Type I error)
- False negative (FN): b (Type II error)

- Sensitivity, recall, hit rate, or true positive rate (TPR): TP/P = a/(a+b)
- Specificity, selectivity or true negative rate (TNR): TN/N = d/(c+d)
- Prevalence: P/(P+N) = (a+b)/(a+b+c+d)• Accuracy: (TP+TN)/(P+N) =
- (a+d)/(a+b+c+d)
- Balanced accuracy: (TPR + TNR)/2 (or average class errors)

Confusion (misclassification) matrix: computing

Two classes

More than two classes

5 cm3 >

9

5

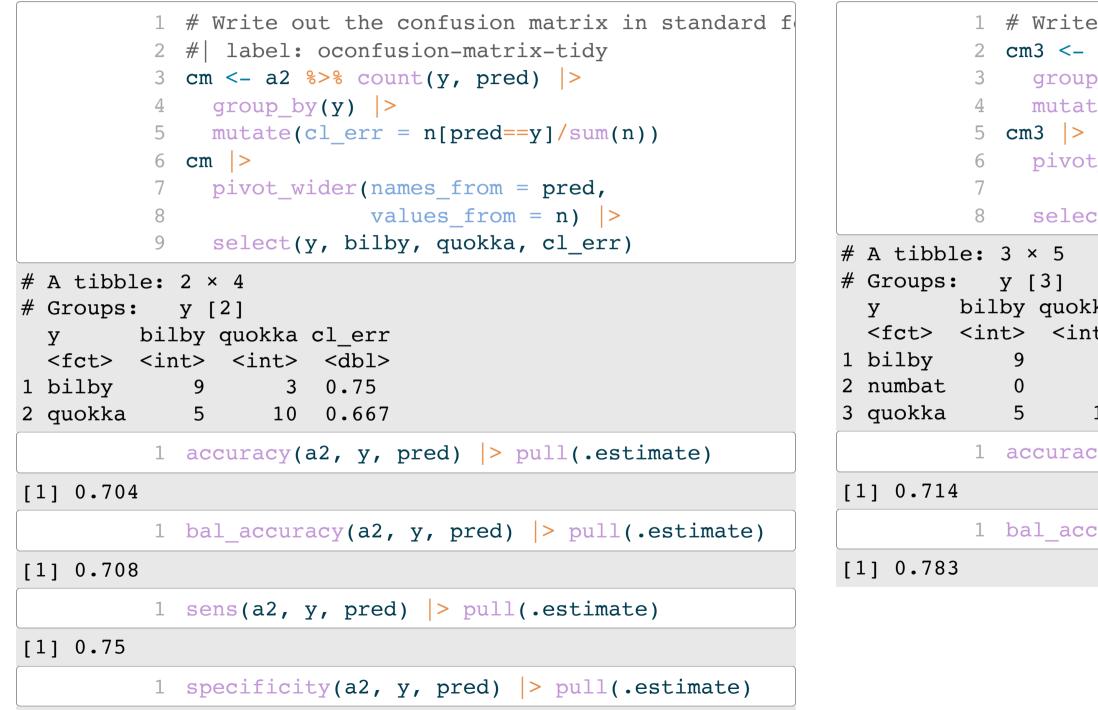
3

2

10

6

7



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[1] 0.667

```
1 # Write out the confusion matrix in standard for
 2 \text{ cm} 3 \ll \text{a} 3 \ll \text{count}(y, \text{pred}) >
 3 group by(y) >
 4 mutate(cl err = n[pred==y]/sum(n))
     pivot wider(names from = pred,
                  values from = n, values fill=0)
 8 select(y, bilby, quokka, numbat, cl err)
bilby quokka numbat cl err
```

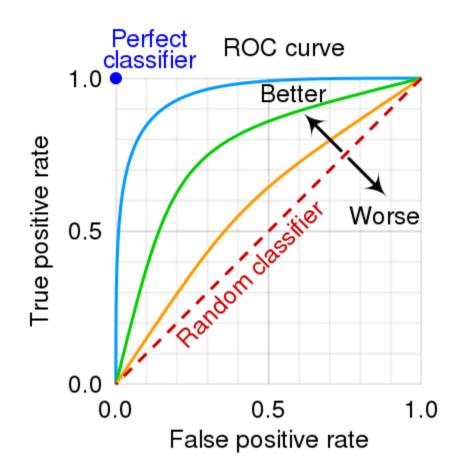
```
<fct> <int> <int> <int> <dbl>
                       0 0.75
                       6 0.75
                       0 0.667
       1 accuracy(a3, y, pred) > pull(.estimate)
```

1 bal_accuracy(a3, y, pred) > pull(.estimate)

Receiver Operator Curves (ROC)

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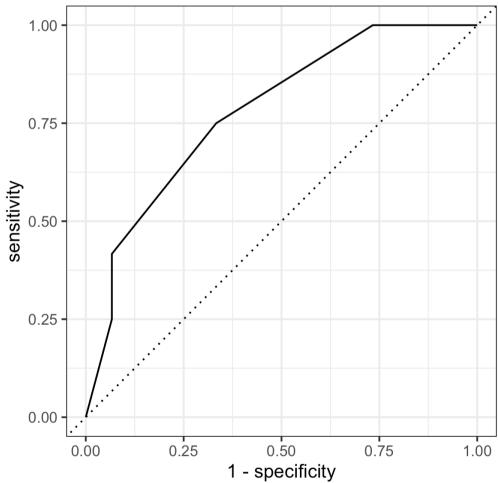
The balance of getting it right, without predicting everything as positive.



		1 a	2 >	slice_he
#	A tib	ole: 3	× 4	
	-	-	-	y quokka
	<fct></fct>	<fct></fct>	<dbl></dbl>	> <dbl></dbl>
1	bilby	bilby	0.9	9 0.1
2	bilby	bilby	0.8	8 0.2
3	bilby	bilby	0.9	9 0.1
		1 r 2		rve(a2, plot()
		1.0	00 -	
		0.	75 -	
		itivity	50	

From wikipedia

Need predictive probabilities, probability of being each class.



y, bilby) >

Parametric vs non-parametric

Parametric methods

- Assume that the model takes a specific form
- Fitting then is a matter of estimating the parameters of the model
- Generally considered to be less flexible
- If assumptions are wrong, performance likely to be poor

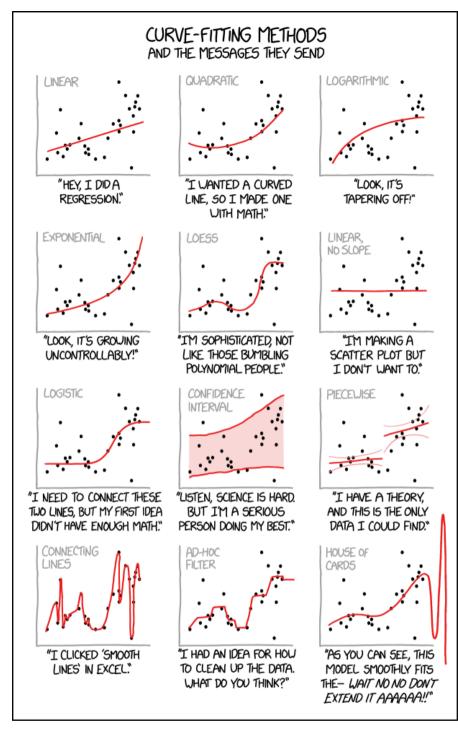
Non-parametric methods

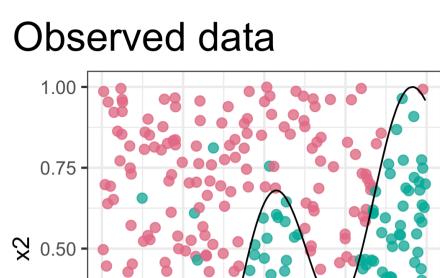
- No specific assumptions
- without being too rough or wiggly
- More flexible
- not too many variables
- Easier to over-fit

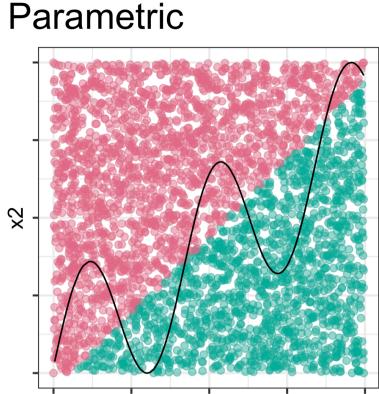
• Allow the data to specify the model form,

Generally needs more observations, and

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Non-parametric

X2

Black line is true boundary.

0.25

0.50

x1

0.75

1.00

0.25 -

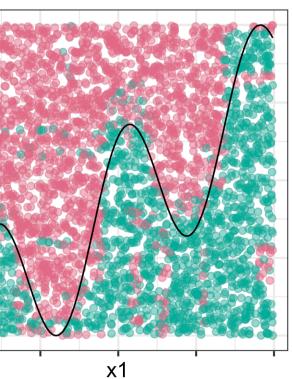
0.00

0.00

Grids (right) show boundaries for two different models.

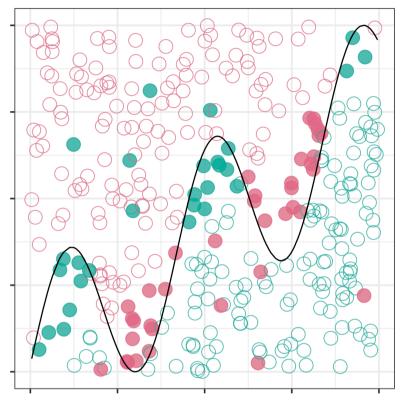
From XKCD

x1

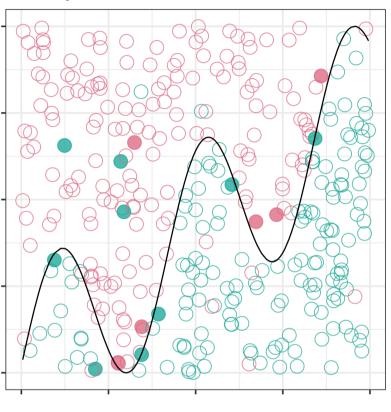


Reducible vs irreducible error

Parametric errors

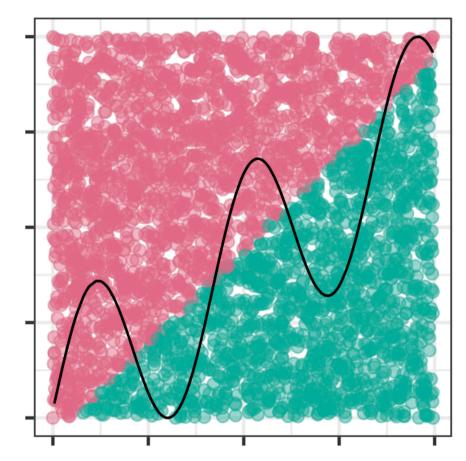


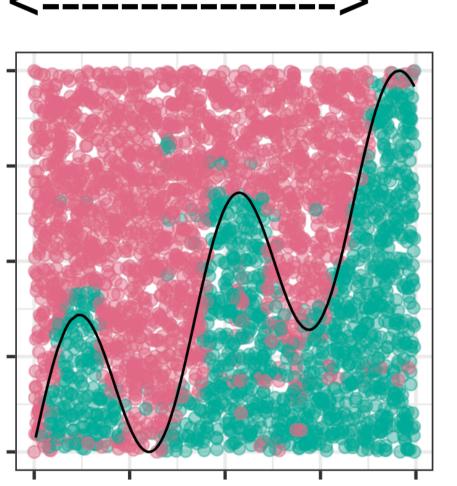
Non-parametric errors



If the model form is incorrect, the error (solid circles) may arise from wrong shape, and is thus reducible. Irreducible means that we have got the right model and mistakes (solid circles) are random noise.

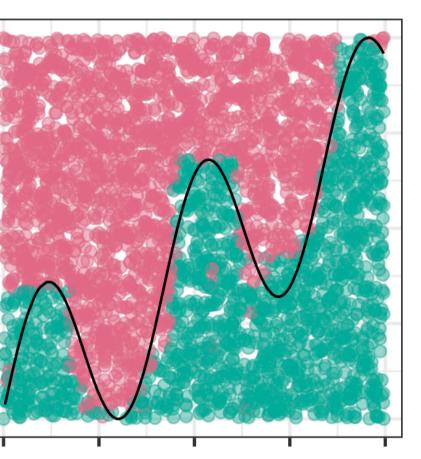
Flexible vs inflexible Less flexible





Parametric models tend to be less flexible but non-parametric models can be flexible or less flexible depending on parameter settings.

More flexible



Bias vs variance

Bias is the error that is introduced by modeling a complicated problem by a simpler problem.

- For example, linear regression assumes a linear relationship and perhaps the relationship is not exactly linear.
- In general, but not always, the more flexible a method is, the less bias it will have because it can fit a complex shape better.

Variance refers to how much your estimate would change if you had different training data. Its measuring how much your model depends on the data you have, to the neglect of future data.

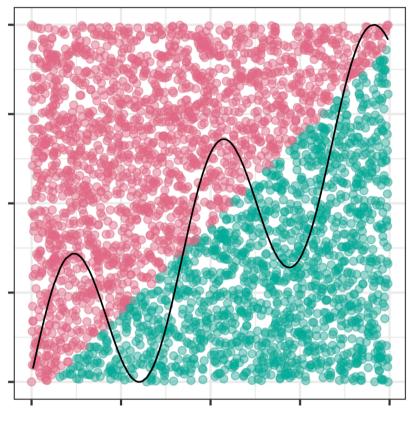
- the more variance it has.
- on the variance.

• In general, the more flexible a method is,

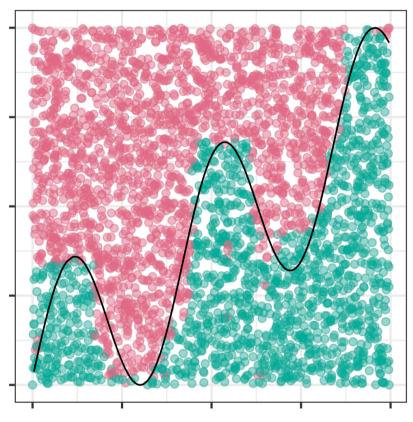
• The size of the training data can impact



Large bias



Small bias



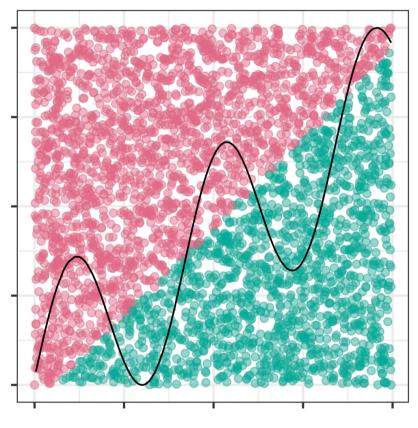
When you impose too many assumptions with a parametric model, or use an inadequate nonparametric model, such as not letting an algorithm converge fully.

a parametric model or a flexible model.

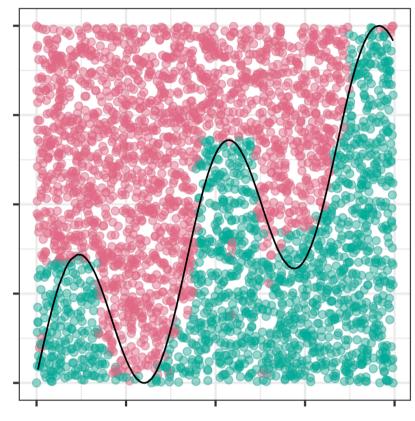
When the model closely captures the true shape, with



Small variance



Large variance

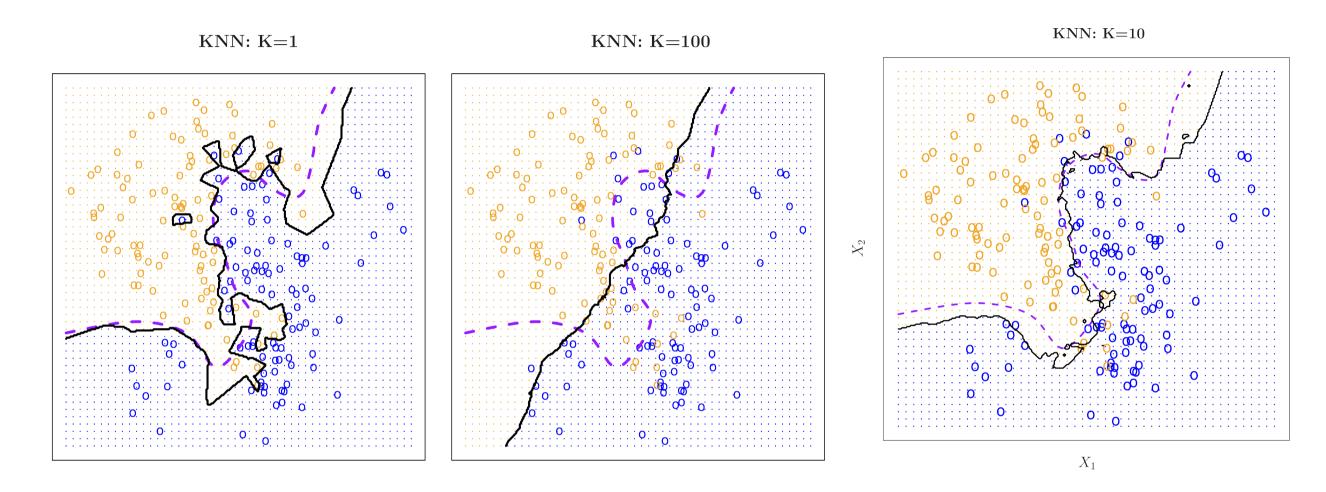


This fit will be virtually identical even if we had a different training sample.

set is used.

Likely to get a very different model if a different training

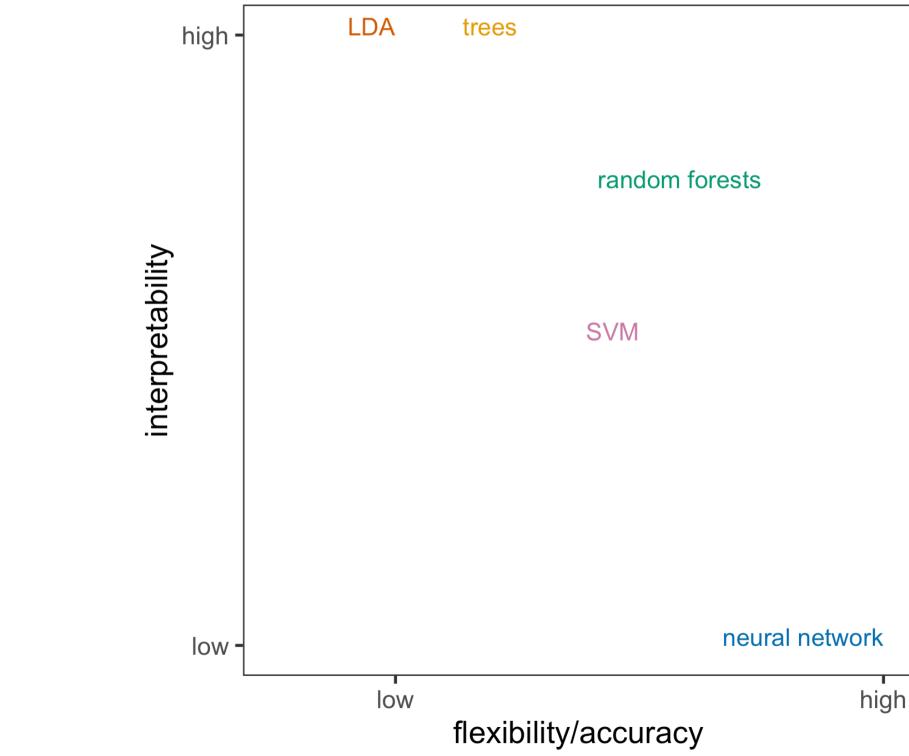
Bias-variance tradeoff



Goal: Without knowing what the true structure is, fit the signal and ignore the noise. Be flexible but not too flexible.

Images 2.16, 2.15 from ISLR

Trade-off between accuracy and interpretability



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Diagnosing the fit

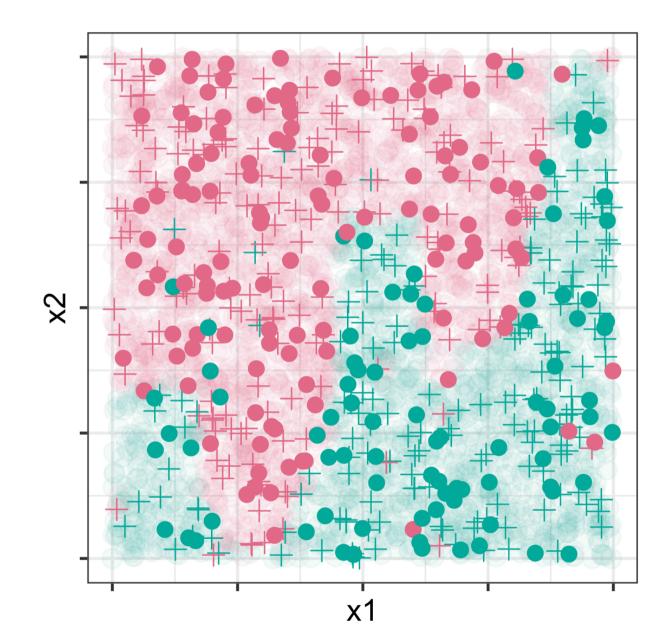
Compute and examine the usual diagnostics, some methods have more

- fit statistics: accuracy, sensitivity, specificity
- errors/misclassifications
- variable importance
- plot residuals, examine the misclassifications
- check test set is similar to training

Go beyond ... Look at the data and the model together!

Wickham et al (2015) Removing the Blindfold





Feature engineering

Creating new variables to get better fits is a special skill! Sometimes automated by the method. All are transformations of the original variables. (See tidymodels steps.)

- scaling, centering, sphering (step_pca)
- log or square root or box-cox transformation (step_log)
- ratio of values (step_ratio)
- polynomials or splines: x_1^2 , x_1^3 (step_ns)
- dummy variables: categorical predictors expanded into multiple new binary variables (step_dummy)
- Convolutional Neural Networks: neural networks but with pre-processing of images to combine values of neighbouring pixels; flattening of images

The big picture

- 1. Know your data
 - Categorical response or no response
 - Types of predictors: quantitative, categorical
 - Independent observations
 - Do you need to handle missing values?
 - Are there anomalous observations?
- 2. Plot your data
 - What are the shapes (distribution and variance)?
 - Are there gaps or separations (centres)?

3. Fit a model or two

- Compute fit statistics
- Plot the model
- Examine parameter estimates
- 4. Diagnostics
 - Which is the better model
 - Is there a simpler model?
 - Are the errors reducible or systematic?
 - Are you confident that your bias is low and variance is low?

Next: Visualisation

